

Publication Design with Incentives in Mind

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(Preliminary, comments welcome)

“Economists are quick to assume opportunistic behavior in almost every walk of life other than our own. Our empirical methods are based on assumptions of human behavior that would not pass muster in any of our models.”

(Glaeser, 2006)

Selective publication

- ▶ suppose an *editor* is deciding which findings to publish
 - ▶ Published studies may inform the public about the state of the world
 - ▶ The public (*audience*) will take a decision after observing published studies
 - ▶ The editor wants to minimize the audience's loss
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- ▶ but if *researchers* are interested in publishing, selective publication affects their incentives about **what** studies to conduct and **how** to implement them
 - ▶ e.g., may not run a costly large-scale experiment w/low chance of publishing
 - ▶ e.g., may manipulate designs to increase chance of finding significant results

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 - ▶ editor maximizes audience's welfare net of publication cost c_p per publication

Model: two cases

1. **symmetric info**: $p(\cdot)$ can depend on X and Δ , researcher does not know θ
 - ▶ choosing betw/ experiments with different precisions: $X(\Delta) \sim \mathcal{N}(\theta, S_{\Delta}^2)$
 - ▶ biased vs unbiased experiment $X(\Delta) \sim \mathcal{N}(\theta + \beta_{\Delta}, S_{\Delta}^2)$
 - ▶ cost varies by design
2. **asymmetric info**: researcher chooses X and $p(\cdot)$ only depends on X
 - ▶ consider (reputational) cost for data manipulation

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main results: in equilibrium under the editor's optimal publication decision rule:

1. publication is biased towards low cost studies
2. less surprising results, and manipulated results, are sometimes published (with randomization)

Related literature

- ▶ economic analysis of statistics [Chassang et al. (2012); Tetenov (2016); Spiess (2024); Henry and Ottaviani (2019); Di Tillio et al. (2017); Viviano et al. (2024); Kasy and Spiess (2023)]
 - ▶ we consider the problem of choosing between different study designs
- ▶ modeling scientific approval and communication [Frankel and Kasy (2022); Andrews and Shapiro (2021); Glaeser (2006); Manski (2015)]
 - ▶ we provide a formal model to choose publication rules that incorporate researchers' incentives
- ▶ treatment effect literature with selection bias/external validity [e.g. Meager (2019); Allcott (2015); Beets et al. (2020); Rosenzweig and Udry (2016)]
 - ▶ we study how these issues interact with researcher's incentives
- ▶ work on decision theory and hypothesis testing [e.g., Wald (1950); Storey (2003); Efron (2008); Manski and Tetenov (2016); Manski (2004); McCloskey and Michailat (2024)]
 - ▶ we provide an economic model with incentives for publication rules

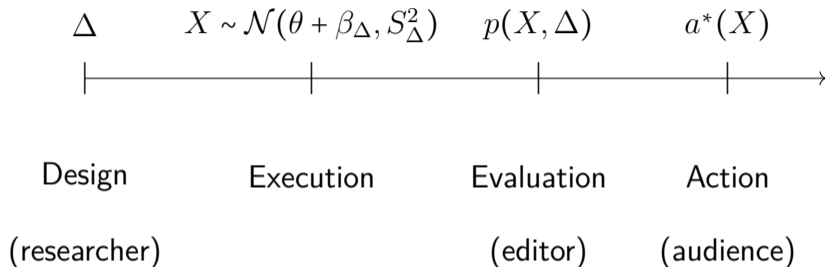
Outline

1. which research designs should be incentivized more?
 - ▶ Symmetric information case

2. what form (if any) of selective publication is optimal?
 - ▶ Allow for asymmetric information case

Publication rules with symmetric information

Model: symmetric info case



- ▶ researcher chooses Δ to maximize $\mathbb{E}_X[p(X, \Delta)] - C(\Delta)$

Examples of design and audience action

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 - ▶ Sophisticated audience: incorporate info about distribution of β_Δ
- ▶ For now, focus on $\sigma_O^2 = 0$, i.e., $\beta_O = 0$ and comment as we go throughout

Which observational studies to publish?

(Frankel and Kasy, 2022)

proposition

if the editor is constrained to implement $\Delta = \text{Observational}$, and $\beta_O = 0$
then optimal publication decision rules satisfy

$$p(X, O) = \begin{cases} 1 & \text{if } |X| > X_O^* \\ 0 & \text{if } |X| < X_O^* \end{cases},$$

where

$$X_O^* = \frac{S_O^2 + \eta^2}{\eta^2} \sqrt{c_p}$$

- ▶ intuition: publish results that move a enough to be worth paying c_p

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- ▶ relevant if the researcher's IR constraint binds for $\Delta = \text{Experiment}$

Experiments vs. observational studies: cheap experiments

- ▶ classify experiments based on whether the researcher's IR constraint binds

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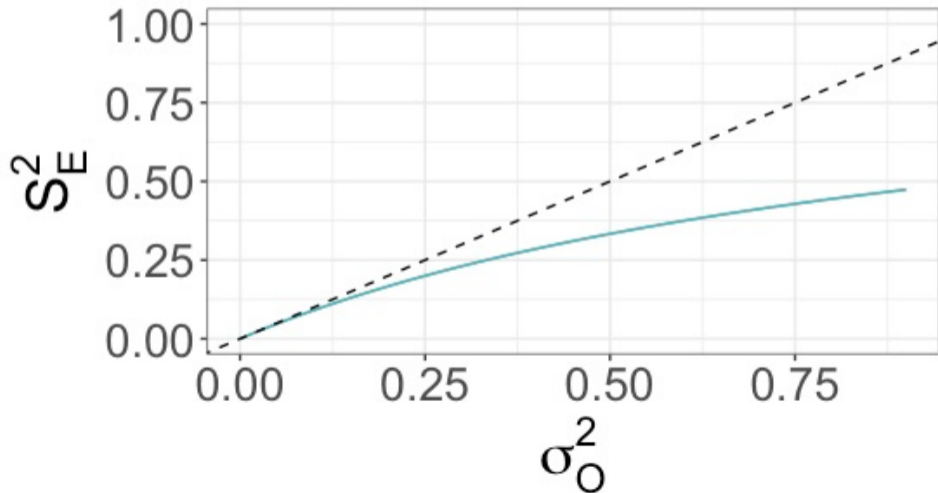
- ▶ **implication:** cost does not matter for choice of design with cheap exp

Observational studies with bias vs cheap experiments

- ▶ for $\beta_O \neq 0$ need to compare σ_O^2 (variance of the bias) vs S_E^2

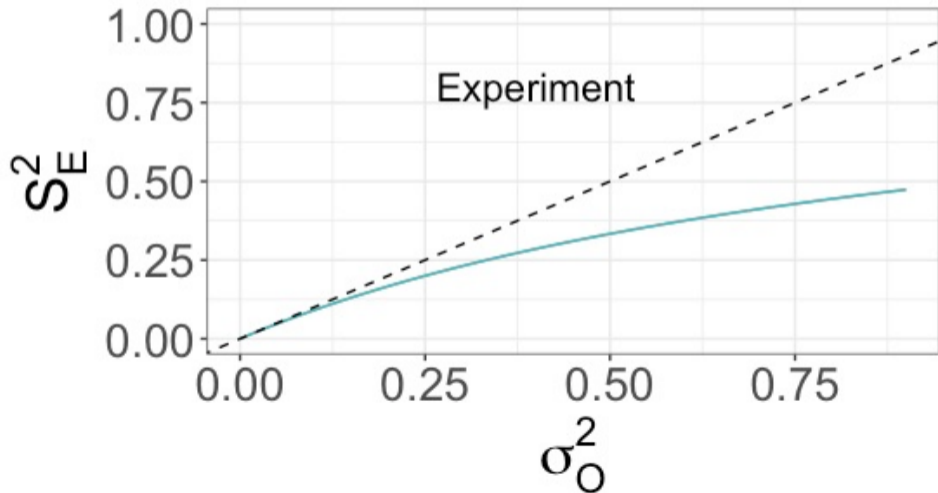
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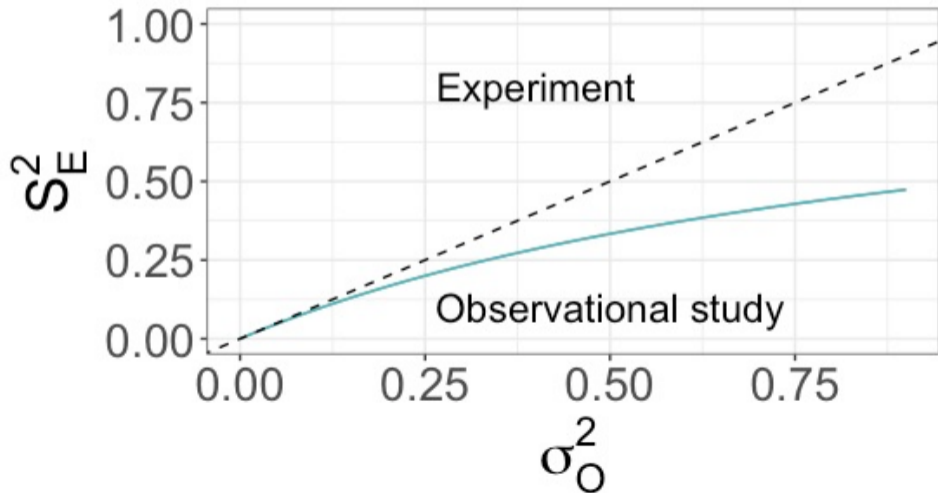
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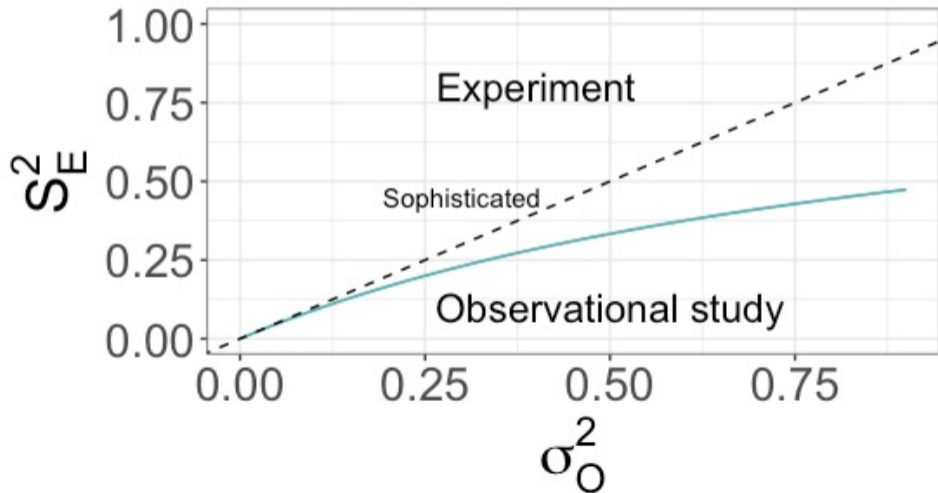
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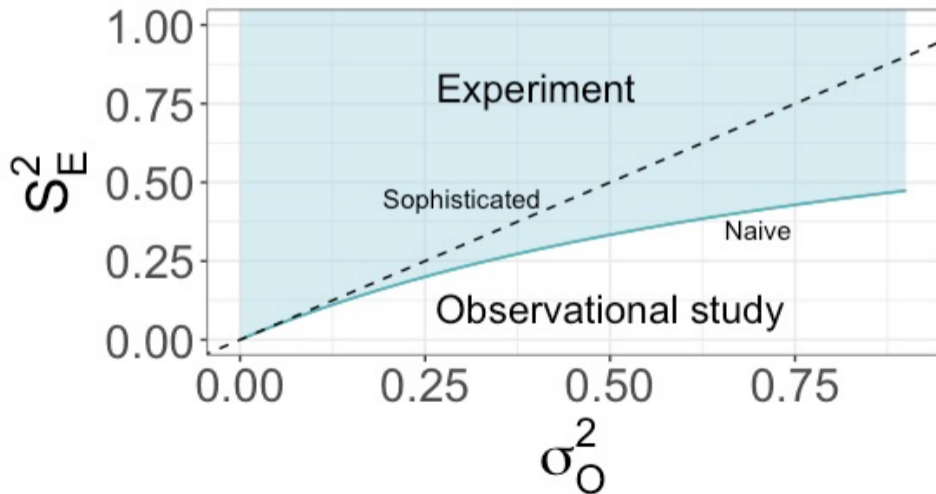
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- Costly experiment are published less even if with smaller variance/MSE
- Larger c_p tilts preference towards obs studies

Illustration: experiment with $S_E = 0$ vs obs study

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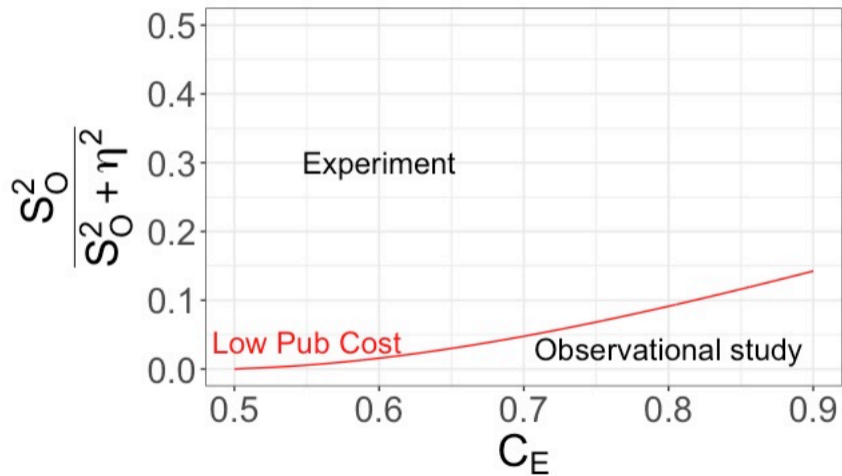
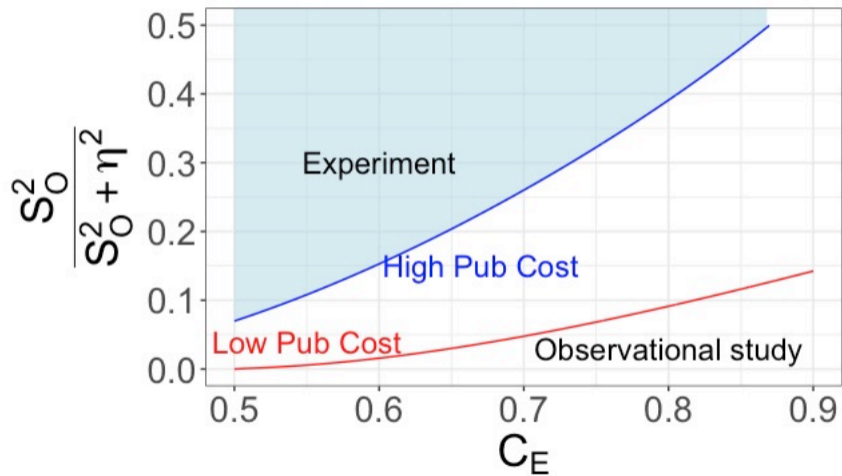


Illustration: experiment with $S_E = 0$ vs obs study

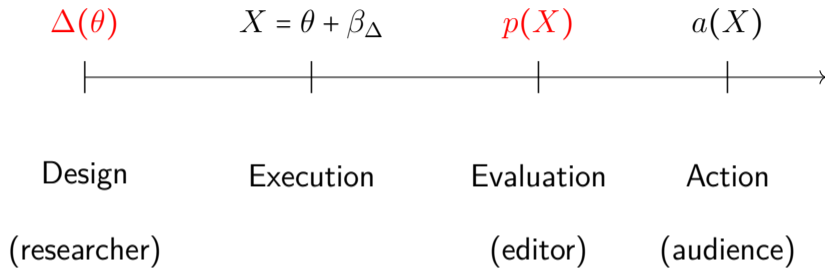


Some takeaways

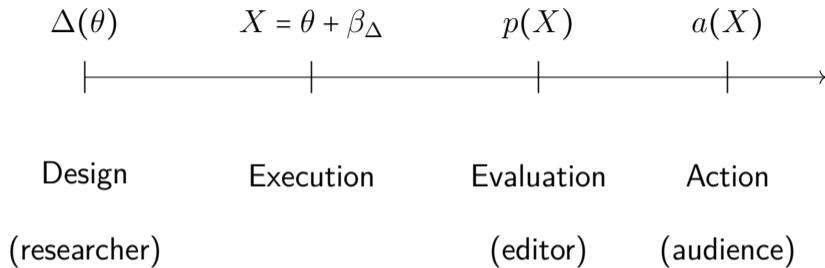
- ▶ for small costs, comparison solely on variance/bias
 - ▶ small costs do not affect incentives
- ▶ when costs bind editor must reward costly experiments
 - ▶ less surprising results must be published
 - ▶ when the cost of publication increases, welfare loss can be substantial
 - ▶ editor may prefer not to publish costly experiments at all when cost is high

Selective publication rules with asymmetric information

Model: asymmetric info case

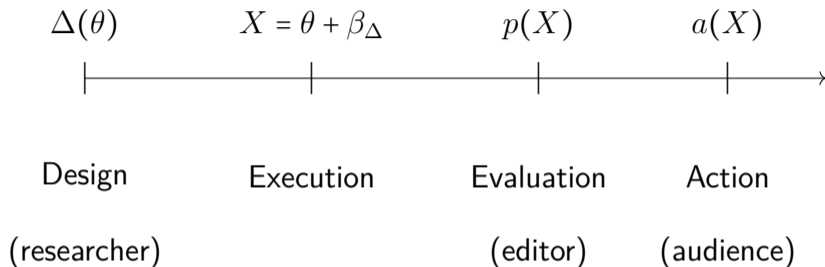


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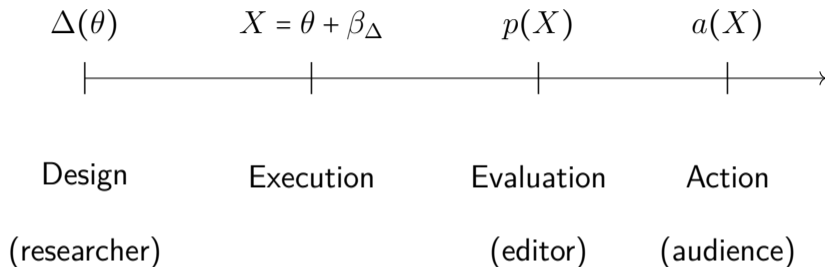
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- ▶ researcher chooses Δ to maximize $p(X) - C(\Delta)$ and knows θ
- ▶ for tractability: suppose that $S_{\Delta} = 0$ and that $C(\Delta) = c_d |\beta_{\Delta}|$ (can be extended with fixed costs)

Interpretations of manipulation of research design

- ▶ researcher has private info about θ through a pilot study
 - ▶ knows that effects are larger for certain subgroups, or in certain villages
 - ▶ under $S_{\Delta} = 0$, our framework is equivalent to assuming researcher knows X (worst-case over researcher's knowledge)

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- ▶ researcher observes the data before deciding which results to report
 - ▶ p-hacking: often problematic in scientific research (Elliott et al., 2022)
 - ▶ e.g., suppose researchers can choose from a large set of specifications
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- ▶ manipulation cost $c_d|\beta_\Delta|$ can be interpreted as physical, or reputational

Optimal publication decision rules with a naive audience

- ▶ suppose the audience is **naive** in that it assumes $\beta_{\Delta} = 0$
 - ▶ that is, if result X is published, the action is $a = X$
- ▶ tie-breaking rule where indifferent researchers maximize editor's utility

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theorem

there exists $X^* \in \left(\sqrt{c_p}, \sqrt{c_p} + \frac{1}{c_d}\right)$ such that optimal publication rules satisfy

$$p(X) = \begin{cases} 0 & \text{if } |X| \leq X^* - \frac{1}{c_d} \\ \end{cases}$$

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 - ▶ researchers with $|\theta| > \sqrt{c_p} - \frac{1}{c_d}$ will p -hack with $|\beta_\Delta| = \sqrt{c_p} - |\theta|$
- ▶ we will observe **bunching** at $\sqrt{c_p}$
- ▶ whenever c_d is not too big, this can be harmful for social welfare!

Intuition of the result: editor's best action

- ▶ suppose now we add randomization *around* $(X^* - \frac{1}{c_d}, X^*)$, $X^* = \sqrt{c_p}$
 - ▶ here researchers indifferent betw/ p -hacking and not p -hacking
 - ▶ but we still publish some non-surprising results

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- ▶ raise X^*
 - ▶ stop publishing some non-surprising
 - ▶ raise X^* just enough so that loss from p -hacking is second order

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- ▶ raise X^*
 - ▶ stop publishing some non-surprising
 - ▶ raise X^* just enough so that loss from p -hacking is second order
- ▶ some researchers just below X^* will p -hack
 - ▶ some p -hacking can improve welfare on the margin

Some takeaways

- ▶ we should increase critical thresholds X^* with p -hacking
 - ▶ the increase should not be “too large”
 - ▶ some p -hacking can be of second order when results are indeed surprising
- ▶ below X^* , and above the threshold with no p -hacking, we should randomize
 - ▶ some results with “non-significant” effects should get published
 - ▶ randomization will avoid harmful p -hacking on the margin

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- ▶ Thanks much! Draft soon online, for questions email us.

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